



Face - Liée



Esoterism



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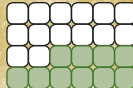
Def.	Counter			
C3	D5	S3	M5	
Dodge				



AP



HP



Weapons: Voodoo dagger / 3 damage.

If the target is injured, its CH have no effect until the end of its next activation.



Fangs: 2 damage / Poison the victim.



Botte: Constrictor / 1 AP.

Restrains an opponent with D instead of S. Face - Liée can use his fangs when he restrains.



Grand Voodoo Master: owns 1D5 "Voodoo Dolls" usable for the actions that target him.



Special: no penalty when "climbing/going down an obstacle". Uses his tail a single hand.