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# Kourasso



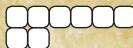
108

# Kourasso

Def	Counter		
C 5	D 4	S 5	M 4
Dodge			

5

AP



HP



8

27



**Natural armour:**

systematically protects from 1 damage.



**Weapon:** Whip / Reach / 1D5 + 2 damage.

Wounds cannot be healed.



**Thrust:** Reach / 1D5 + 2 damage.

One of his opponent's weapons falls to the ground according to Kourasso's choice.



**Special:** no movement malus due to terrain, needs to do "landing" rolls above 5 fathoms only.



**Special:** can recruit one "Apprentice" in his team.

# Slaves Market

*Kourasso is one of the dirty figures of the trade of the unfortunates captive fallen under the Orenauque yoke.*

*He can recruit (paying its cost) a non-Orenauque worth 60 gold or less.*

*In Campaign mode, if he is Admiral, he doesn't care about the "Galleys": when his fleet gets this event (63), he wins 30 gold instead of losing a member of his crew. If the event is "young recruit" (93), he recruit any generic for 42 less gold than its initial cost instead of a Henchman.*



*Linked to Kourasso*

