

RP 7133.173

Louis



155

Louis

Def.	Counter				
C 7	D 2	S 6	M 2	A 1	4

Dodge

AP

HP



Natural armour: systematically protects from 1 damage.



Weapons: Hook / 5 damage / Bleeding / Armour piercing. +1D5 "bleeding" damage in case of a RC, instead of +S.



Guns x3 / Rate 1

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 / 1D5 + 2 damage / Range 4/7 fathoms / 1 hand / Armour piercing. Cannot be reloaded.



Botte: Onward (not linked to weapons) allows immediate activation of a Servant who has not yet been activated this turn, except in case of CF.



Sneaky: can fire even in a melee.



Aquatic creature / Analgia / Leader.

Hypno

- Before passing the hand to your opponent, roll 1D10. Except on a CF, Hypno watches : Louis is "en garde" at the end of his activation.
- Allows Louis to fire with Dx4 (does not work if you drunk an Agility potion).
- No CF when "understanding of a mechanism".

✂ **Thrust:** No rest / 6 AP / allows to immediately reactivate a servant, except if you roll a CF.

Louis can sacrifice Hypno to avoid all the damage from a single source. He then loses other bonuses related to Hypno..



Linked to Louis



7133173

Sharial



Servant = 1

75

Sharial

Def.	Counter		
C_4	\mathcal{D}_3	S_4	\mathcal{M}_4

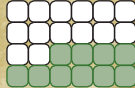
5

Dodge

AP



HP



8

24



Natural armour: systematically protects from 1 damage.



Weapons: Orénaque scimitar / 6 damage.

The scimitar has critical effects on 8, 9 and 10 during an assault. Not cumulative with other critical bonuses.



Pocket pistol / 1 AP / Rate 2 ☐☐ / 3 damage / Range 4/6 fathoms / 1 hand / gunpowder gun. Cannot be reloaded.



Special: no penalty to swim but no free movement.



Aquatic Creature.



Equipment: Grapple and rope.

Cervelière

You can tick a box each time the wearer should be stunned; he ignores this effect.

You can check a box each time the wearer makes a head-butt, if the attack passes and it causes damage the opponent falls to the ground, he must also roll a morale test before getting up.

LC: ☐ ☐ ☐ ☐ ☐



*Linked to
Gharial and Chambal*

