Pikte Warrior

Limitation = 3

60

BRCGP01

Pikte Warrior

Def.	Counter		
C 4	D 4	F 4	M *
Dodge			

4

AP 8

HP 26

Cladios: / 5 damage.
CH = Bleeding 1 instead of additional damage.
+2 in def. 5/game if he only has a Cladios in his hands.

Ram: C damage. During a charge, the result of the 1st die of this thrust is always considered as a CH. This thrust resolves like a "head butt".

Ansgiath: +3 to the def. roll (CF remains a CF). Successful "shield blow" = opponent "Stunned".

Stubborn: resists all effects that should put him on the ground with a 7+.

*Còmhla.

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