Skot Warrior

Limitation = 1

80

BRCGS01

Skot Warrior

Def.	Counter		
C 5	D 4	F 5	M *
Dodge			

4

AP 8

HP 28

Sleagh: 2 /Reach / 5 damage / Armour-piercing 1.

Sweep: 3 damage. Repels the victim by 1 fathom in a straight line and throws them to the ground. "Collision" rule.

Ram: C damage.
During a charge, the result of the 1st die of this thrust is always considered as a CH.
This thrust resolves like a "head butt".

Stubborn: resists all effects that should put him on the ground with a 6+.

*Còmhla.

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