

GRONDIN

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Limitation = 4

60

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Def.

Counter

C 4

D 5

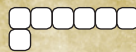
S 3

M 3

Dodge



AP



HP



Ichtien two-edged sword: 5 damage that cannot be healed.

Botte: 5 damage that cannot be healed.

If the botte succeeds, the Grondin wins one free immediate attack on the same target.

★ **Buckler:** increases by 1 the basic defence threshold
 5 squares can be shattered at once to increase the defence threshold by the amount of life span squares ticked.

★ **Mucus / Aquatic creature.**