

# CARAPODE



Mount, limitation = 3

100

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Def.

Counter

C 6

D 2

S 5

M 2

A 4

4

Dodge

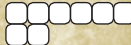
AP



HP



-2 5 -3



**Claw blow:** C damage.

In case of CH the target loses 1 in C until the end of its next activation.



**Tearing:** 4 AP / S+1D10 damage / Bleeding.

In case of CF, Carapode damages one claw and will no longer be able to use his botte until the end of the game.



Carapodes can only be mounted by Grondins, Trigles and Fugus.



**Amphibious creature.**