

7133173

CHIMAE



Limitation = 1

60

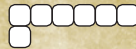


CHIMAE

Def.	Counter			
C 3	D 5	S 3	M 4	
Dodge				

5

AP



7

HP



22

Dagger: 1 AP / 2 damage / Bleeding of 1 damage.
CH dealt with this weapon don't add generic damage but each CH increases by 1 the bleeding damage.

Blades storm: 1 damage / 1D5 bleeding effect.

✱ Males cannot dodge the Chimae.

✱ Mucus.

✱ Aquatic creature.

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CHIMAE



Limitation = 1

60

CHIMAE

Def.

Counter

C3

D5

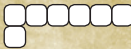
S3

M4

Dodge

5

AP



7

HP



22



Dagger: 1 AP / 2 damage / Bleeding of 1 damage.
CH dealt with this weapon don't add generic damage but each CH increases by 1 the bleeding damage.



Magnetism: 1 damage / 1D5-2 electric shocks (minimum 1).



Males cannot dodge the Chimae.



Mucus.



Aquatic creature.

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CHIMAE

Def.	Counter			
C3	D5	S3	M4	
Dodge				

5

AP

HP

Dagger: 1 AP / 2 damage / Bleeding of 1 damage.
CH dealt with this weapon don't add generic damage but each CH increases by 1 the bleeding damage.

Harp: choose from: **Melancholy**, successful opponents morale rolls within 5 fathoms are rerolled once, or **Resonance**, all potions shatter within a radius of de 1D5 + 1 fathoms.

Special: males cannot dodge the Chimae.

Mucus / Aquatic creature.