

BR7133.073

TRIGLE



Limitation = 4

60

TRIGLE

Def.

Counter

C 4

D 4

S 4

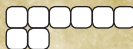
M 3

4

Dodge

AP

8



HP

22



Trident: 5 damage.

On a CF, the victim will have to break the restraint if it doesn't manage to defend.

Restraint is automatically broken when the trident is used again.



Botte: 5 AP / 3D5 damage / Bleeding.



Aquatic creature.



Mucus.

BRITR02

TRIGLE



Limitation = 4

60

TRIGLE

Def.

Counter

C 4

D 4

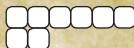
S 4

M 3

4

Dodge

AP



HP



Trident: 5 damage.

On a CF, the victim will have to break the restraint if it doesn't manage to defend.

Restraint is automatically broken when the trident is used again.



Botte: 5 AP / 3D5 damage / Bleeding.



Aquatic creature.



Mucus.