

7133173

SHI XIU



100

SHI XIU

Def.

Counter

C 3

D 6

S 3

M 5

6

Dodge

AP

8

HP

24



Armour:

-1 6 -2



Forearms protection: counter at +2.



Ying zhua gong: / 1D5+2 damage.
CH are achieved on 9 and 10.



Tou Shan Zhang: / 4 Armour-piercing damage.



Dirk x2: 3 damage / Range 4 fathoms.
"Bleeding" when causing damage. Single if thrown.



Shang Zao: 1 throw / 1 att. per sword defended separately par the target(s). If tyhe thrust succeeds, Shi Xiu can move of 1/2 MVT.



Placement: Shi Xiu choses her side of the board.

NEBULA

Has the same effects as a mascot:

Shì Xiù starts the game with

☐ grigri and ☐ voodoo doll.

Distracts the targets of its mistress ; Shì Xiù no longer rolls CF during her offensive actions.

★ **Pilferer:** Shì Xiù performs a “stealing” action for free once a turn.

★ **Feline Grace:** Shì Xiù disengages with $D \times 2$.

★ **Ancestral Respect:** disciples bring + 2 in support to Shì Xiù.



Linked to Shì Xiù.



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GAN NING



Disciple = 1

GAN NING

Def.	Counter			
C 4	D 4	S 3	M 2	
Dodge				

5

AP

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HP

6

24



Duan Gun: / 1 AP / 3 damage.



Qin: Gan Ning earns 1 AP per Monk-Warrior less than 3 fathoms away at the beginning of his activation.