

7133173

IMPERIAL CANNON



Must be handled by a servant.

80

IMPERIAL CANNON



Munitions



5

SP



7

"Throwing an object": $S = 6$.

"Moving an ordnance weapon": $S = 3$.



Cannonballs: 4 AP / Rate 1 / 2D10 damage / Reloading 4 AP.

1 card template / Range (14) / 7 (12) / 11 (14).

In case of CH, targets are stunned, they will have to spend 1 AP on top of their free movement to get up.