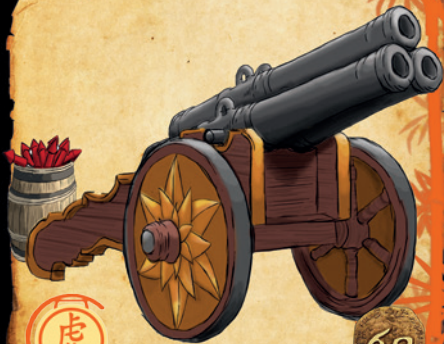


SP 7133173

## ROCKETS LAUNCHER



*Must be handled by a servant.*

60

## ROCKETS LAUNCHER



*Munitions*



□ □ □ □ □

*SP*



□ □ □ □ □

*"Throwing an object": S = 6.*

*"Moving an ordnance weapon": S = 3.*



**3 Rockets:** 3 AP / Rate 1 / 1D10 damage  
/ Reloading 4 AP.

*Hits all figurines on a streak made of 2 cards placed in length starting from the cannon mouth. No deflection if the shoot is missed.*

*On a CF, do one deflection roll per rocket, 1D5 damage per rocket and 1D5 SP on the rockets launcher.*