

7133173

Cotalos



Colossus

185

Cotalos

Def.

Counter

C 8

D 5

S 7

M 1

A 2

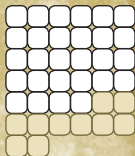
4

Dodge

AP



HP



Rapier: 1 AP / 5 damage.

All defences against Cotalos are basically done with 2 dice.

Nevers: 2D10 damage, if the target has an armour, its threshold increases of 3, if not it undergoes 2 additional damage.

Permanent drunkenness: no matter the action, CF and CH are reversed (except Morale).

Thick leather: bleeding damage are reduced by 1.

Cotalos and his allies in contact can use Rum once per activation.