



Vizconde de Leon

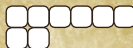


Vizconde de Leon

Def.	Counter		
C 4	D 5	S 4	M 4
Dodge			



AP



HP



Armour:

0 6 -1

**Weapons:** Rapier / 4 damage.

Dagger / 1 AP / 1D5 damage.

Maximum of 4 attacks per weapon and per round.

**Thrust:** Disarmament / 2 AP / Rapier or Dagger / 0 damage.

The target loses 2 AP for its next activation.

**Riposte:** if De Leon manages a counter-attack, he can attack with each of his weapons at no extra cost.**Equipment:** Ration.



May be used once per game, at the beginning of a round.

The distance of the Quintors' first free movement is doubled.

